



The submissions on this file and the Inspector's report were considered at a Board meeting held on 7th June 2017.

The Board decided to refuse permission, generally in accordance with the Inspector's recommendation, for the following reasons and considerations.

Reasons and Considerations

1. On the basis of the information submitted with the application and appeal, the Board is not satisfied that the subject site is suitable for the safe disposal of foul effluent arising from the permitted housing scheme for which the treatment plant is intended to serve. Accordingly, it is considered that the proposed development would be prejudicial to public health, would give rise to a serious risk of water pollution and would be contrary to the proper planning and sustainable development of the area.
2. On the basis of the information provided with the planning application and the appeal, and in the absence of a Natura Impact Statement and Stage 2 Appropriate Assessment, the Board cannot be satisfied that the proposed development, individually and in combination with other plans or projects, would not be likely to have an adverse effect on the integrity of the Killarney National Park, Magillicuddy's Reeks and Caragh River Catchment SAC (site code 000365), in light of the site's conservation objectives.
3. The Kilcummin Sewerage Scheme is identified in the Kerry County Development Plan 2015-2021, Table 7.2 as a Priority Water and Waste Infrastructure Project. It is considered that the use of a temporary wastewater

treatment system, pending the availability of the public wastewater treatment plant, would represent a disorderly and piecemeal form of development that would be prejudicial to public health.

Note: The Board noted that planning application Reg. Ref: 17/97 is currently on appeal to An Bord Pleanála (Ref: PL08.248355). The Board was satisfied it was appropriate to consider the subject case on its merits, based on the information on file, and proceeded to decide the case.

Board Member

Date: 7th June, 2017

Paul Hyde